On Proof Support in B/Event-B and TLA

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Development processes in B/Event-B and TLA Predefined properties

TLAPS as a proof environment for B/Event-B

A TLA development process à la B/Event-B (study)

Conclusion

ICSPA project Formal methods based on set theories



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Development processes in B/Event-B and TLA

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- B/Event-B

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----- MODULE SimpleAllocator ------***** Specification of an allocator managing a set of resources: - Clients can request sets of resources whenever all their previous *) (* requests have been satisfied. (* - Requests can be partly fulfilled, and resources can be returned (* even before the full request has been satisfied. However, clients *) (* (* only have an obligation to return resources after they have obtained all resources they requested. (* (* S. Merz ******* **EXTENDS** FiniteSets. TLC CONSTANTS Clients, * set of all clients Resources * set of all resources **ASSUME** IsFiniteSet(Resources) VADIADIEC J.P. Bodeveix, M. Filali, A. Grieu



```
Init ≜
```

```
\wedge unsat = [c \in Clients \mapsto \emptyset]
```

$$\land$$
 alloc = [c \in Clients $\mapsto \emptyset$]

(* A client c may request a set of resources provided that all of its *)

(* previous requests have been satisfied and that it doesn't hold any *) *)

Request(c,S) \triangleq

 \wedge unsat[c] = $\emptyset \wedge$ alloc[c] = \emptyset

 \wedge S # $\emptyset \wedge$ unsat' = [unsat **EXCEPT** ![c] = S]

∧ UNCHANGED alloc

(* Allocation of a set of available resources to a client that

```
(* requested them (the entire request does ¬have to be filled).
Allocate(c, S) \triangleq
```

*)

*)

```
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Model expression (4)
```

```
\begin{array}{ll} (* \ Safety \ property \ *) \\ \mbox{ResourceMutex} \triangleq \\ & \forall \ c1, c2 \in Clients \ : \ c1 \ \# \ c2 \Rightarrow alloc \ [c1] \cap alloc \ [c2] = \emptyset \\ (* \ Liveness \ property \ *) \\ \ ClientsWillReturn \triangleq \\ & \forall \ c \in Clients \ : \ unsat[c]=\emptyset \ \rightsquigarrow alloc[c]=\emptyset \\ (* \ Fairness \ properties \ *) \\ \ ClientsWillObtain \triangleq \\ & \forall \ c \in Clients, \ r \in Resources \ : \ r \in unsat[c] \ \rightsquigarrow \ r \in alloc[c] \\ \ lnfOftenSatisfied \triangleq \\ & \forall \ c \in Clients \ : \ [\Box] <> (unsat[c] = \emptyset) \end{array}
```

THEOREM SimpleAllocator \Rightarrow [\Box]ResourceMutex	
THEOREM SimpleAllocator ⇒ ClientsWillReturn	
THEOREM SimpleAllocator2 ⇒ ClientsWillReturn	
THEOREM SimpleAllocator ⇒ ClientsWillObtain	
THEOREM SimpleAllocator ⇒ InfOftenSatisfied	
(∗∗ The following do ¬hold:	**)

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Properties proof	

- TLC model checker for model-checking (finite instances).
- TLAPS proofsystem (parameterized instances).

Discuss about the assistance for a TLA proof based development.

Specification in B/Event-B

```
\begin{array}{l} \textbf{machine mSimpleAllocator} \\ \textbf{sees cSimpleAllocator} \\ \textbf{variables unsat alloc} \\ \textbf{invariants} \\ @unsat_ty unsat \in Clients \rightarrow \mathbb{P}(Resources) \\ @alloc_ty alloc \in Clients \rightarrow \mathbb{P}(Resources) \\ @ResourceMutex \\ \forall c1, c2 \cdot (c1 \in Clients \land c2 \in Clients \land c1 \neq c2) \\ \qquad \Rightarrow ((alloc(c1) \cap alloc(c2)) = \emptyset) \\ \textbf{events} \\ \textbf{event INITIALISATION then} \\ @unsat init unsat := Clients \times \{\emptyset\} \end{array}
```

```
@alloc_init alloc := Clients \times \{\emptyset\}
```

end

```
event Request
any c S where
@c_ty c \in Clients
@S_ty S \in \mathbb{P}(Resources)
@u_empty unsat(c) = \emptyset
@a_empty alloc(c) = \emptyset
@S_ne S \neq \emptyset
then
@upd unsat(c) := unsat(c) \cup S
end
```

- Predefined properties.
- Automatic generation of proof obligations.
- Automatic proof and Interactive proof development.
- Support for model checking (ProB).

Development processes in B/Event-B and TLA

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Development in B/Event-B (II)

- Well definedness (wrt. B type theory).
- Invariance.
- Well foundedness.
- Refinement.

Development processes in B/Event-B and TLA

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Conclusior

	RODIN_EBRP - Allocator/mSimpleAllocator.bum - Rodin Platform		
🖆 • 🗟 🖏 🖉 🗞 🔊		٩,	😰 🖹 💽 <plug-in development=""> 🗞 Plug-in Development 👪</plug-in>
Proof Tre X = D	esimpleAlocator 😢 mSimpleAlocator X 🥥 mSimpleAlocator	- 0	E Event-B Explorer ×
G 🕀 🖽	machine mSimpleAllocator		E 🗘 🗑 😫 🖉 🔅 E
People X = 100	<pre>dimensionary @rdimensionary @rdimensionary machine mSimpleAllocator variables unsat alloc invariants @unsat_ty unsat € Clients → P(Resources) @alloc_ty alloc € Clients → P(Resources) @ResourceMutex V cl, c2· (cl € Clients ∧ c2 € Clients ∧ cl ≠ c2) → ((alloc(cl) ∩ alloc(c2 events event INITIALISATION then @unsat_init unsat = Clients × {ø} @alloc_init alloc = Clients × {ø} end event Request any c S where ec_ty c € Clients @5_ty 5 € P(Resources) @u_empty unsat(c) = ø @s_emsty alloc(c) = ø @s_emsty alloc(c) = unsat(c) u S </pre>	')	E Evente Begiorer X
	end		
	♀ Goal ×		

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TLAPS as a proof environment for B/Event-B

- B/Event-B and TLA+ are both based on set theory.
- B/Event-B and TLA+ expressions are almost the same.
- Both proof languages adopt a ML approach (sequent based).



- Event-B proof obligations are translated to TLA+ theorems to be proved.
- The Rodin generated Event-B proofs (proof tree) are translated to TLAPS proofs to discharge the TLA+ generated theorems (sequent + proof).

EB2TLA



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Proof obligations in TLA (SimpleAllocator_po)





```
THEOREM T THM rodin ≜
ASSUME NEW c1 \in Int, NEW c2 \in Int, (c2 \in Nat), (c1 \in Nat)
PROVE ((\exists x \in Int: (\exists y \in Int: (y \in Nat) \land (c1 > y) \land (c2 < x))) \Leftrightarrow (c1 > y)
     0))
<0> USE ProdSingleton, FunImageSingleton, OverwritePoint DEF Rel,
     TotalFunctions, PartialFunctions, Dom, Ran, PartialInjections, Rev,
     Surjections, PartialSurjections, TotalSurjections, Bijections, Overwrite,
      AntirestrictDom, FunImage, RImage
<0>0. ((\exists x \in Int: (\exists y \in Int: (y \in Nat) \land (c1 > y) \land (c2 < x))) \Rightarrow (c1 > y)
     0))
  <1>0. ((\exists x \in Int, y \in Int: (x \in Nat) \land (c1 > x) \land (c2 < y)) \Rightarrow (c1 > 0))
    <2>0. ASSUME (\exists x \in Int, y \in Int: (x \in Nat) \land (c1 > x) \land (c2 < y))
    PROVE (c1 > 0)
       <3>0. (c1 > 0)
 BY < 2 > 0
       <3>1. QED BY <3>0
    <2>1. QED BY <2>0
```

(first) experiments-Feedback

(On going work)

- B/Event-B typed set theory helps.
- Many leafs of the proof tree are actually discharged thanks to SMT solvers.
- We have to devise strategies between full expansion of definitions and dedicated theorems. Instantiations of TLA theorems with some goal terms could help ?
- B/Event-B interactive approach remains appreciated.



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TLA development process à la B/Event-B (1) (study)

- Starting point: TLA model with a "configuration" (Init, Next, Invariants, ...)
- ~ Generation of proof obligations.

```
----- MODULE Allocator po 1
(* Proof squeletons generated for SimpleAllocator module
                                                                       *)
EXTENDS Allocator
THEOREM InitTypeInvariant \triangleq
  Init \Rightarrow TypeInvariant
  OMITTED
THEOREM RequestTypeInvariant \triangleq
  ASSUME NEW c \in Client.
         NEW S ∈ SUBSET Resource
  PROVE TypeInvariant \land Request(c,S) \Rightarrow TypeInvariant'
  OMITTED
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```

TLA development process à la B/Event-B (2)

• ...

• ---- Generation of meta theorems.

```
THEOREM NextTypeInvariant ≜ (*TypeInvariant ∧ Next ⇒
TypeInvariant'*)
ASSUME TypeInvariant, Next
PROVE TypeInvariant'
<1>1. ASSUME NEW c ∈ Client, NEW S ∈ SUBSET Resource,
TypeInvariant,
Request(c, S) ∨ Allocate(c, S) ∨ Return(c, S)
PROVE TypeInvariant'
```

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- ICSPA project ~> the study of proofs in B/Event-B and TLA.
- B/Event-B and TLA mathematical languages are quasi compatible at the syntax level.
- Study of a synthesis between:
 - the proof language of TLA.
 - the assisted development of proofs in B/Event-B
- TLAPS as a proof environment for B/Event-B seems reasonable.
- An environment for a TLA development process à la B/Event-B is to be investigated.