Validating Traces of Distributed Systems Against TLA⁺ Specifications

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TLA⁺ Community Meeting

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Trace Validation for TLA⁺

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Motivation

- Relate TLA⁺ specifications and distributed programs
 - ► TLA⁺ specifications abstract from implementation details
 - implementations usually have much finer grain of atomicity
 - also need to cater for networking semantics, exception handling etc.
 - formal refinement proofs are tedious
- Lightweight approach for finding bugs
 - instrument (Java) code to record transitions at specification level
 - log updates of specification variables and/or occurrences of actions
 - use TLC to check if the trace corresponds to some allowed behavior

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Running Example: Two-Phase Commit from GitHub Examples



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Running Example: Two-Phase Commit from GitHub Examples



• Two possible TM transitions

handle "prepared" message from RM r

```
TMRcvPrepared(r) \triangleq \\ \land tmState = "init" \\ \land [type \mapsto "prepared", rm \mapsto r] \in msgs \\ \land tmPrepared' = tmPrepared \cup \{r\} \\ \land UNCHANGED \langle tmState, rmState, msgs \rangle
```

send "commit" order to all RMs

 $TMCommit \triangleq \\ \land tmState = "init" \\ \land tmPrepared = RMs \\ \land tmState' = "done" \\ \land msgs' = msgs \cup \{[type \mapsto "commit"]\} \\ \land UNCHANGED rmState$

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Java Implementation of Two-Phase Commit

- Classes implementing the algorithm
 - ResourceManager may send "prepared" message, listens for "abort" / "commit"
 - TransactionManager listens for "prepared" messages, aborts after timeout
 - NetworkManager relays messages between processes, based on Java sockets
- Harness running the algorithm
 - read configuration from JSON file and set up processes
 - simulate system execution, including delays and failures
- Structurally quite different from the TLA⁺ specification

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Instrumenting the Java Implementation for Logging Traces

Two methods from class TransactionManager

protected void receive(Message msg) throws IOException {
 if (msg.getContent().equals(TwoPhaseMessage.Prepared)) {
 preparedRMs ++; // implementation counts "prepared" messages

private void commit() throws IOException { // assumes preparedRMs == resourceManagers.size()
for (String rm : resourceManagers) {
 networkManager.send(new Message(getName(), rm, TwoPhaseMessage.Commit));
}

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Instrumenting the Java Implementation for Logging Traces

Two methods from class TransactionManager with instrumentation

```
protected void receive(Message msg) throws IOException {
    if (msg.getContent().equals(TwoPhaseMessage.Prepared)) {
        preparedRMs ++; // implementation counts "prepared" messages
        specTmPrepared.add(msg.getFrom()); // record variable update
        spec.log("TMRcvPrepared", new Vector(msg.getFrom())); // log action occurrence
```

private void commit() throws IOException { // assumes preparedRMs == resourceManagers.size()
for (String rm : resourceManagers) {
 networkManager.send(new Message(getName(), rm, TwoPhaseMessage.Commit));
 }
 specMessages.add(Map.of("type", TwoPhaseMessage.Commit.toString()));
 spec.log("TMCommit");

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Java API and Python Scripts for Collecting Traces

- Collect updates of specification variables
 - ► programmer maps implementation data to values of TLA⁺ specification
 - need not specify updates for all variables
 - ▶ log method assembles updates, adds time stamp, and optionally records action
- Class TLATracer facilitates the instrumentation
 - support for shared (physical) and logical clocks
 - convenience methods for recording (partial) updates of data structures
 - record log as sequence of JSON entries
- Merge traces of individual processes and sort them by timestamps
 - centralized clock: easy to use for simulation, e.g. continuous integration
 - logical clocks when running on separate nodes

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- Does the trace correspond to some execution allowed by the TLA⁺ specification?
- Can be reduced to a model checking problem, using the trace as a constraint

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Trace Validation for TLA⁺

Generic Setup of Trace Checking Using TLC

- load trace produced by system run as a TLA⁺ value
- action *IsEvent* tracks progress through the trace
- post-condition *TraceAccepted* ensures that at least one matching behavior was found

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Trace Checking for Two-Phase Commit

```
- MODULE TwoPhaseTrace -
EXTENDS TwoPhase, TVOperators, TraceSpec
UpdateVariables(ll) \stackrel{\Delta}{=}
  \land IF "rmState" \in DOMAIN ll
     THEN rmState' = UpdateVariable(rmState, ll.rmState)
     ELSE TRUE
  Λ...
IsTMCommit \triangleq IsEvent("Commit") \land TMCommit
IsTMRcvPrepared \triangleq
  \wedge IsEvent("TMRcvPrepared")
  \land IF "event_args" \in DOMAIN Trace[l]
     THEN TMRcvPrepared(Trace[l].event_args[1])
     ELSE \exists r \in RM : TMRcvPrepared(r)
. . .
TraceInit \triangleq TPInit \land l = 1
```

```
TraceNext \triangleq IsTMCommit \lor IsTMRcvPrepared \lor \dots
```

UpdateVariable(old, upd)

predefined operator, applies the update from the JSON entry

TMCommit, TMRcvPrepared, TPInit operators from original two-phase commit specification

Overall trace specification schematic operator definitions, could largely be mechanized

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Extending the Implementation for Supporting Failures

• Take into account potential message loss



• RM resends message after a timeout if no order from TM has arrived

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▶ resending corresponds to stuttering in TLA⁺ since messages are stored in a set

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Extending the Implementation for Supporting Failures

• Take into account potential message loss



- RM resends message after a timeout if no order from TM has arrived
- ▶ resending corresponds to stuttering in TLA⁺ since messages are stored in a set
- However, counting messages is no longer correct
 - TM cannot distinguish between original and resent messages
 - trace validation quickly reveals the problem: commit may be sent prematurely
 - modify implementation to store identities of RMs instead of counting

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Experience with Trace Validation

- Considered several algorithms
 - two-phase commit protocol
 - ▶ distributed key-value store, implemented according to existing TLA⁺ specification
 - distributed termination detection (EWD998)
 - two open-source implementations of Raft consensus protocol
 - ► Microsoft Confidential Consortium Framework: reverse-engineered TLA⁺ specification
 - instrumenting the implementations was quite easy

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Experience with Trace Validation

- Considered several algorithms
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 - two open-source implementations of Raft consensus protocol
 - Microsoft Confidential Consortium Framework: reverse-engineered TLA⁺ specification
 - instrumenting the implementations was quite easy
- Trace validation quickly found discrepancies in every case
 - problems may indicate implementation errors or overly strict specification
 - identified serious bugs in CCF implementation
 - spurious discrepancies due to mismatch in "grain of atomicity"

Trace Validation for TLA⁺

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Accommodating different grains of atomicity

- Implementation steps may be invisible for the specification
 - essentially harmless: stuttering transitions
 - avoid indicating action name, e.g. message resending from wrong sender state

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Accommodating different grains of atomicity

- Implementation steps may be invisible for the specification
 - essentially harmless: stuttering transitions
 - avoid indicating action name, e.g. message resending from wrong sender state
- Implementation step may correspond to several abstract transitions
 - e.g., combine *UpdateTerm* and *AppendEntries* actions in Raft
 - must decide if this acceptable or not
 - provide explicit disjunct in trace specification using action composition

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- Implementation step may correspond to several abstract transitions
 - e.g., combine *UpdateTerm* and *AppendEntries* actions in Raft
 - must decide if this acceptable or not
 - provide explicit disjunct in trace specification using action composition
- Decide when and what to log
 - programming languages do not provide atomic transitions
 - typically: log when shared state is updated (network, locks, data bases etc.)

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Technical Aspects

- Tradeoff between precision and efficiency
 - ▶ track only some specification variables, indicate TLA⁺ actions or not
 - less information in the trace may lead to state explosion during validation
 - consider using constrained depth-first rather than breadth-first search

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Technical Aspects

- Tradeoff between precision and efficiency
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 - less information in the trace may lead to state explosion during validation
 - consider using constrained depth-first rather than breadth-first search
- Explaining failures
 - counter-example: longest prefix of execution that cannot be extended
 - it would be desirable to also show other failures to complete
 - TLC debugger can be used to explore the constrained state graph

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Trace Validation for TLA⁺

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Precision vs. Numbers of Explored States (Valid Traces)

Instance	length	VEA	V	VpEA	EA	E
TP, 4 RMs	17	19	211/35	19	48/22	246/58
TP, 8 RMs	33	35	8k/73	35	640/42	22k/695
TP, 12 RMs	73	74	$\infty/209$	74	11k/86	2.5M/27k
TP, 16 RMs	90	91	$\infty/270$	91	205k/107	∞/557k
KV, 4a, 10k, 20v	109	111	$\infty/158$	13k/149	111	∞/35k
KV, 8a, 10k, 20v	229	231	∞/317	18k/307	231	∞/176k
KV, 12a, 10k, 20v	295	297	$\infty/423$	678k/411	297	∞/300k
KV, 4a, 20k, 40v	131	133	∞/298	∞/285	133	∞/9.9M
KV, 8a, 20k, 40v	249	251	$\infty/1164$	$\infty/1146$	251	∞
KV, 12a, 20k, 40v	308	310	∞/552	∞/538	310	∞

- VEA variables and actions with arguments
- V only variables
- VpEA some variables and actions

EA only actions with argumentsE only action namesbfs / dfs exploration

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Conclusions and Perspectives

- Lightweight approach to validating implementations
 - ► easy to apply when the TLA⁺ specification is known to the programmer
 - ▶ generic, reusable framework mixing Java, TLA⁺, and scripts for running the tools
 - model checker can fill in values for specification variables left open
 - surprisingly effective for finding implementation errors
- Future / ongoing work
 - streamline the toolchain, aim for (even) more genericity
 - improve analysis and visualization of counter-examples
 - leverage model checker for steering the implementation?
 - explore online monitoring instead of off-line trace validation

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